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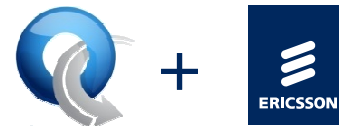
DESIGN CONSIDERATIONS FOR OPENFLOW EXTENSIONS TOWARDS MULTI-DOMAIN, MULTI-LAYER, AND OPTICAL NETWORKS

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WHY THIS TALK?

- › To present one of the approaches investigated by Ericsson Research on how to extend OpenFlow to support multi-layer/multi-technology switches
- › To welcome feedback and discuss with other groups present today, who perhaps are investigating different approaches

OUTLINE



1. INTRODUCTION
2. CONTROL PLANE
3. OPENFLOW MULTI-LAYER/MULTI-REGION EXTENSIONS

1. INTRODUCTION



SCOPE

- › The presentation covers
 - the components and the basic functionalities of a multi-layer/multi-region optical (WDM) switch;
 - the OpenFlow protocol extensions required to manage it from a remote controller.
- › Main starting point references were:
 - CCAMP Working Group, Common Control and Measurement Plane (CCAMP)
 - Stanford studies on "Extensions to OpenFlow Protocol in Support Circuit Switching" (S. Das)
 - Outcomes of Ericsson long term studies and solutions on Packet Optical Integration

OBJECTIVE: PACKET OPTICAL INTEGRATION



- › Benefits of OpenFlow for Split Architecture have been proven.
- › Why we need extensions for ML/MR now?
 - Because the current transport networks (mainly based on SONET/SDH) tend to be too slow to react dynamically to router traffic shifts
 - Packet optical integration is a cost effective practice that will allow the packet based routers and switches to operate jointly with the optical network elements.

PACKET OPTICAL INTEGRATION POSSIBILITIES WITH OPENFLOW



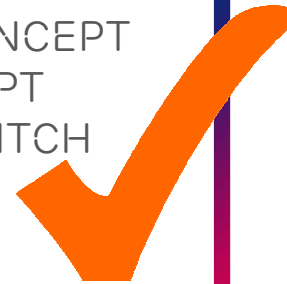
MULTI-LAYER/MULTI-REGION
OPENFLOW:
FULL GMPLS SUPPORT

MULTI-LAYER/MULTI-REGION
OPENFLOW :
GMPLS UNAWARE

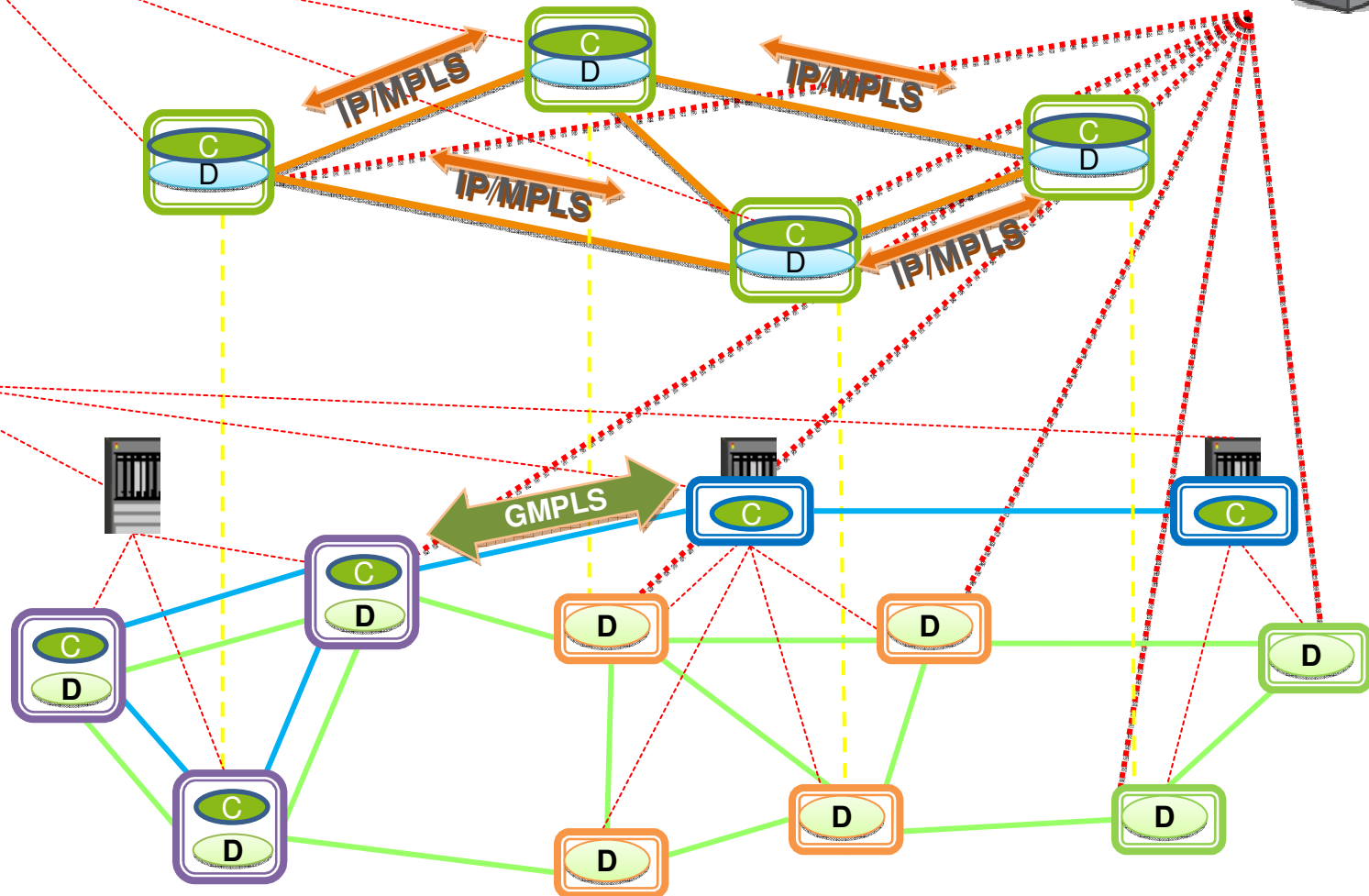
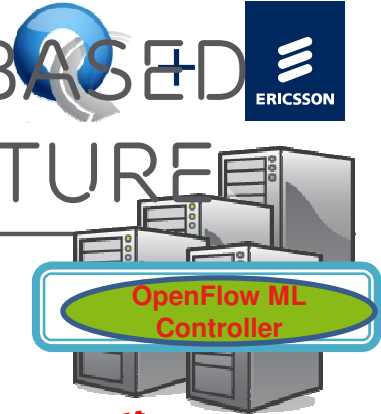
MULTI-LAYER/MULTI-REGION
OPENFLOW:
PARTIAL GMPLS SUPPORT
WITH REUSE OF TERMINOLOGY
TO DESIGNATE

1-CIRCUIT NESTING CONCEPT
2-ADAPTATION CONCEPT
3-ENCODINGS AND SWITCH
TYPES

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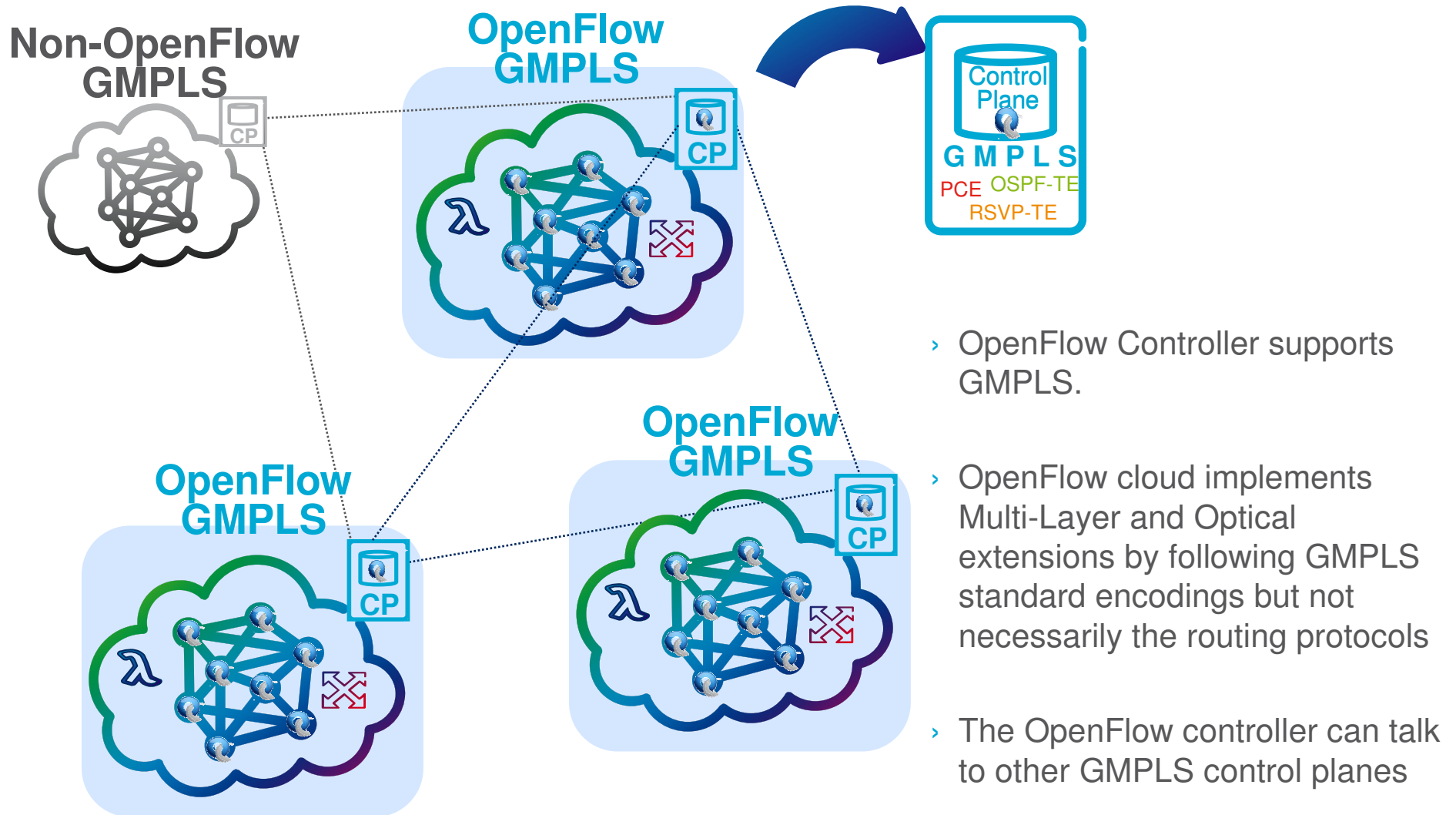


TRADITIONAL VERSUS OPENFLOW BASED MULTI-LAYER NETWORK ARCHITECTURE





DESIGN USE CASE SCENARIO

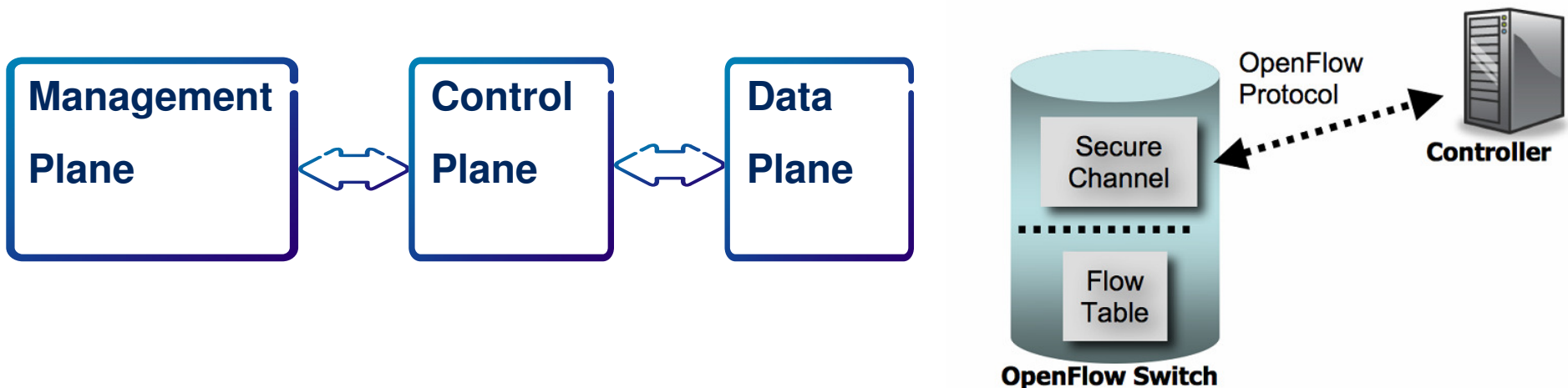


2. CONTROL PLANE



OPENFLOW BASED CONTROL PLANE

- › OpenFlow control plane:
 - a transport layer (layer 4) secure channel to connect the node to its controller (to control and manage the node)
 - inside the node, the interface between the data plane and this channel is implementation specific



MULTI-LAYER/MULTI-REGION CONTROLLERS



References: RFC3471 , RFC3945 , RFC4397 , RFC5212 , RFC5339 and RFC6001 .

- › **Region** refers to switching technologies (e.g. PSC or TDM)
- › **Layer** refers to granularities inside a switching region. (e.g. in TDM, an OC12 or a VC12 are layers)
- › The interfaces on a GMPLS router or node can have one or many of the minimum six standard switch types:

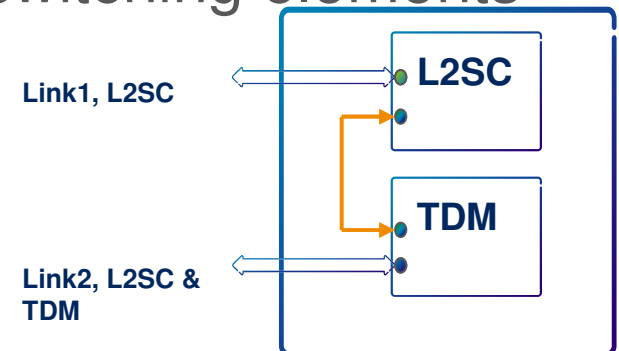
The interface can be

1. Packet switch capable (PSC),
2. Layer 2 switch capable (L2SC),
3. Time division multiplex capable (TDM),
4. Lambda switch capable (LSC) or
5. Fiber switch capable (FSC).
6. RFC6002 defines a sixth region for port switching called data channel switch capable (DCSC)

MULTI-LAYER/MULTI-REGION CONTROLLERS (CONT.)



- › A node can have a single or multiple switching type capabilities (Multi-Region node)
- › Nodes with multiple switching type capabilities are further categorized as *simplex* or *hybrid*
- › This Hybrid is not to be confused with *OpenFlow-Hybrid* switches which support both OpenFlow and non-OpenFlow pipelines
- › The nodes that have at least one interface that supports more than one switching capability are called hybrid nodes
- › A hybrid node has thus more than one switching elements (matrices) interconnected internally:



MULTI-LAYER/MULTI-REGION CONTROLLERS (CONT.)



- › The **Interface switching capability (ISC)** is the interface's ability to forward data of a particular data plane technology (one of the six regions)
- › Internal links connecting the switching matrices in hybrid switches have **finite capacities**
- › This adjustment capacity information is critical for path computation
- › This adjustment capacity information is available in the **ISC descriptor (ISCD)**, advertised by routing protocols for each link
- › Because, when link bundling is performed ..this information is lost.
 - and RFC6001 proposes the **IACD** extensions for GMPLS signaling



GMPLS ENCODINGS

> GMPLS general label format encoding RFC3471:

| | | |
|-----------------|--------------------|---------------------------|
| 8 bits | 8 bits | 16 bits |
| <i>Encoding</i> | <i>Switch Type</i> | <i>General Payload ID</i> |

> GMPLS TDM label format encoding RFC4606:

| | | | | |
|----------|----------|----------|----------|----------|
| 16 bits | 4 bits | 4 bits | 4 bits | 4 bits |
| <i>S</i> | <i>U</i> | <i>K</i> | <i>L</i> | <i>M</i> |

| | SONET | SDH |
|--|--|--|
| S=1→N | -N>1, S=0 for STS-1 -Index of STS-3 inside an STS-3N | -N>0, S=0 for STM-0 -Index of AUG-1 inside an STM-N |
| U=1→3 | -N>1, U=0 for STS-1 (only significant for STS-3N) -Index of a particular STS-1 SPE within an STS-3 | -N>0, U=0 for STM-0 -Index of a particular VC-3 within an AUG-1 |
| K=1→3 (TUG-3) | | -Is the index of a particular TUG-3 within a VC-4 |
| L=1→7 (TUG-2) | -Is the index of a particular VTG within an STS-1 SPE | -Is the index of a particular TUG-2 within an TUG-3 or VC-3 |
| M=1→9 (SONET) M=3→9 (SDH) | -Index of a particular VT1.5_SPE, VT2_SPE, or VT3 SPE within a VTG -M=1->2 indicates a specific VT3 SPE inside the corresponding VTG (VT3 #1 & 2) -M=3->5 indicates a specific VT2 SPE inside the corresponding VTG (VT2 #1 to 3) -M=6->9 indicates a specific VT1.5 SPE inside the corresponding VTG (VT1.5 #1 to 4) | -Index of a particular VC-11, VC-12 within a TUG-2 -M=3->5 indicates a specific VC-12 inside the corresponding TUG-2 (VC-12 #1 to 3) -M=6->9 indicates a specific VC-11 inside the corresponding TUG-2 (VC-11 #1 to 4) |



GMPLS ENCODINGS (CONT.)

› GMPLS WDM label format encoding RFC6205:

| | | | |
|-------------|------------------------|-----------|----------|
| 3 bits | 4 bits | 9 bits | 16 bits |
| <i>Grid</i> | <i>Ch. Spacing</i> | <i>ID</i> | <i>n</i> |

| Grid | Value |
|------------|-------|
| Reserved | 0 |
| ITU-T DWDM | 1 |
| ITU-T CWDM | 2 |
| Future use | 3-7 |

| Ch. Spacing (THz) | Value |
|-------------------|-------|
| Reserved | 0 |
| 0.1 | 1 |
| 0.05 | 2 |
| 0.025 | 3 |
| 0.0125 | 4 |
| Future use | 5-15 |

| Ch. Spacing (nm) | Value |
|------------------|-------|
| Reserved | 0 |
| 20 | 1 |
| Future use | 2-15 |

- › 16 bit value *n* as a two's complement integer to compute :
 - DWDM Frequency (THz) =
 $193.1 \text{ THz} + n * \text{channel spacing (THz)}$
 - CWDM Wavelength (nm) =
 $1471 \text{ nm} + n * 20 \text{ (nm)}$

The recent revision of ITU-T Recommendation [G.694.1] has decided to introduce the **flexible grid** DWDM technique which provide a new tool that operators can implement to provide a higher degree of network optimization than fixed grid systems.

<http://tools.ietf.org/html/draft-li-ccamp-flexible-grid-label-00>



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3. OPENFLOW MULTI-LAYER/MULTI-REGION EXTENSIONS



NEEDED EXTENSIONS

- > Fundamental difference between circuit switched and packet switched OpenFlow:
 - the flow table is not used to *lookup* circuit flows
 - OpenFlow controller only responsible for setting up the cross-connections in the switch (OpenFlow protocol to establish circuits and receive stats messages from the switch)
 - cross-connections established in a *proactive* way.

- > Possibility: a packet sent to the controller can trigger the establishment of a new circuit cross-connect (or pre-configured cross-connects, similar to virtual TE-links in GMPLS).

OpenFlow Controller



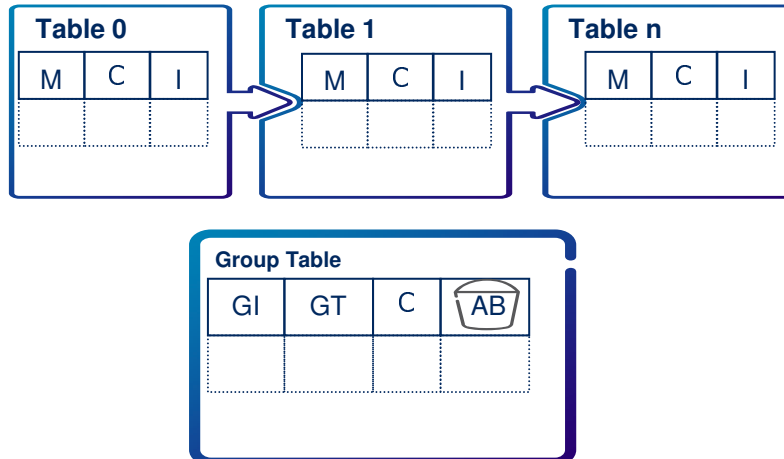
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OpenFlow Protocol

OpenFlow multi-layer Switch

Packet Flow Table



Circuit Flow Table

| cct ID | in port | out port | in label | out label | adaptation actions |
|--------|---------|----------|----------|-----------|--------------------|
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |

Switch Hardware APIs

Switch Hardware Drivers

Packet Switch Fabric

TDM Switch Fabric

WDM Switch Fabric

Packet Switch Ports

HW Packet Processing Tables

TDM Switch Ports

Line Ports

add/drop ports

EXAMPLE EXTENSIONS

- › New circuit IDs serve as virtual ports to other flows
- › Circuit IDs are virtual ports to which incoming packet flows can be forwarded
- › Other circuit flows can also point to a circuit ID, and hence represent a circuit hierarchy (the equivalent to GMPLS LSP nesting)
- › Since the circuit flows do not affect the *on the fly* processing of packets, they can be implemented in software

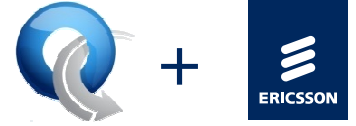


EXAMPLE EXTENSIONS (CONT.)

- > Circuit flow entry:

| <i>CCT ID</i> | <i>in port</i> | <i>out port</i> | <i>label in</i> <i>(e.g. encoding,ST,G-PID)</i> | <i>label out</i> <i>(e.g. encoding,ST,G-PID)</i> | <i>adaptation</i> <i>actions</i> |
|---------------|----------------|-----------------|--|---|-------------------------------------|
|---------------|----------------|-----------------|--|---|-------------------------------------|

- > Circuit Identifier (CCT ID):
 - a 32 bit unsigned integer representing the circuit flow-virtual port
- > In Port/Out Port:
 - a 32 bit unsigned integer representing the incoming/outgoing port.
- > In Label/Out Label:
 - a 32 bit unsigned integer representing the incoming/outgoing signal
 - the general way is to specify the encoding, switch type and payload ID (using GMPLS standard encodings as presented before)
- > No adaptation standardized with GMPLS yet - OpenFlow actions used to specify different adaptations



NEXT STEPS

- › The extensions need to be fine tuned and precisely specified : implementation to be completed before the end of the year
- › OpenFlow 1.1 has been considered. The extensions may have to be remapped to new ONF architectural guidelines



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